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EXPERT SCULPTING TIPS

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- ▶ TECHNIQUES DECONSTRUCTED
- ▶ INTRICATE DETAILS MASTERED
- ▶ ENHANCE YOUR CHARACTERS

**SCULPT
THIS EPIC
BEAST**
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ZBRUSH CONCEPTS

Learn the key modelling, texturing, shading and lighting techniques to help you adapt 2D art into unbelievable 3D renders



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3DA username **SDots**

Christos Panagos says: "I imagined myself as a building photographer, trying to capture the beauty of this skyscraper, as the multiple layers created from the balconies create the form of a person and then vanish into the sky."

We say: Christos has done well here to create a crisp, clean and curvaceous building render that oozes luxury. The perspective adds an awful lot to the composition and the hazy atmosphere gives a lovely impression of summer.



Nefertiti by Alexia Rubod

3DA username **AlexiaRubod**

Alexia Rubod says: "My goal here was to recreate the famous bust of the Egyptian Queen, while adding my own personal twist. I particularly enjoyed working on the details of the necklace and headdress."

We say: This is a really accomplished stylised render from Alexia. The details on the jewellery and clever use of lighting really add a lot to this fantastic character. Great work!